

Can I Volunteer? Yes! If you would like to volunteer, please send an email to [info@eggplantevents.com](mailto:info@eggplantevents.com) with your name and contact information. This race would not happen without our volunteers. Thank you for volunteering.

When can I register? You can register starting May 1. Start times are assigned in order of receipt of registration and are assigned at 20-second intervals. Mailed registrations must be mailed by September 1. Online registrations will be accepted through midnight on September 17 at [www.usmcmudrun.org](http://www.usmcmudrun.org) or until we reach **1800** teams.

Can I drop off my registration in person? No. Registrations must be mailed no later than September 1, or you can register online.

What is a coed team? Coed teams consists of male and female—i.e., two males and two females; one male and three females; or one female and three males.

How old do you have to be to run in the USMC Mud Run? All team members must be a minimum age of 14 and a minimum of one adult over the age of 18 per team.

How old do you have to be to run in the Kids' Pollywog Race? The Pollywog is for children ages 5 to 12 years of age.

Do you allow refunds or team member substitutions? No refunds are allowed. If you would like to make a change to your team, please do so prior to September 1. After September 1, just bring your substitute with you on the day of the event with a waiver.

When can I get my start time? Start times will be posted online starting September 1 and updated WEEKLY at [www.usmcmudrun.org/pdfs/starttimes2010.pdf](http://www.usmcmudrun.org/pdfs/starttimes2010.pdf). **Start times are approximate and are subject to change.** Please download and sign the waiver at [www.usmcmudrun.org/pdfs/waiver.pdf](http://www.usmcmudrun.org/pdfs/waiver.pdf) and bring to the event. You must check-in ONE HOUR prior to your assigned start time. We have 8 parking lots, but it could take up to 15 minutes to get in the gate and get parked.

What time do I need to check-in? All members of a team must check-in at the SAME time and no later than one hour prior to your start time. For example, if your Start Time is at 11 a.m., you must check-in by 10 a.m. Check-in for the 7:30 a.m. Start Time starts at 6:30 a.m. on the day of the event.

What do I need to bring? All vehicle drivers must produce a valid Driver's License or Military Identification when you enter the Reserve Center. Please have this out when you enter the gate. Once inside the gates and when you check-in, all you will need is your signed waiver. Please do NOT fax your waiver. Bring it with you to check-in.

Where do we park? There will be parking volunteers dressed in yellow shirts directing you when you enter the gates. Please follow their directions and keep the flow of traffic moving. This is a very large event with a lot of vehicles entering and exiting the event site.

What about my CAR KEYS? Where can I put them? We have a "Key Valet" for participants. Please bring your keys to the tent that says "Key Valet;" and we will keep them while you run!

Can we practice or see the course prior to the event? No, the course is closed to the public. You can go to [www.usmcmudrun.org/course.html](http://www.usmcmudrun.org/course.html) and get a course map and description of the course.

Is there a changing area? Yes, there is a rinse off area and changing areas for males and females.

Will there be refreshments? Yes, we will have water stations throughout the course. Also, PowerAde and fresh fruit for run participants after the race. Drinks and food will also be available for purchase. A portion of the proceeds benefit the event which supports Marines and their families from the Midlands area who have been wounded or killed while serving on Active Duty.

Do we get a T-Shirt? YES! After you complete the event, official T-shirts to mark the day will be given out near the changing areas.

When do the kids run in the Pollywog? Kids can participate in the Pollywog Race between 9 a.m. and 2 p.m. Just arrive at the Pollywog area and sign in. The cost is \$10 per child. You can register for the Pollywog on the day of the event or prior to the event at [www.usmcmudrun.org/registration.html](http://www.usmcmudrun.org/registration.html).

How are teams timed? We use the ChampionChip Timing System to electronically record your team's time. You will be assigned one timing chip for your team at the start of the event. The chip will be attached to one member's ankle and will be collected at the Finish Line. Your team will be charged a \$30 fee if the chip is not returned.

Do teams have to stay together? Yes, teams are required to complete obstacles together and all team members MUST cross the finish line together (three team members carry the fourth team member on a stretcher over the FINISH line).

Do all team members have to complete each obstacle? Yes, all team members must complete each obstacle. If they are unable to complete the obstacle, a penalty of one minute will be deducted from the team's time.

Do all team members need to sign a Waiver? Yes, each team member needs to sign a Waiver and bring it with them to the event. Click here [www.usmcmudrun.org/pdfs/waiver.pdf](http://www.usmcmudrun.org/pdfs/waiver.pdf) to download the Waiver. Pollywog participants and Mud Run participants under the age of 18 must have a parent sign the Waiver. If the parent will not be present at the event, participants under the age of 18 must have their parent sign the Waiver prior to the event and have it **NOTARIZED**.

Are we allowed to bring coolers? No coolers are allowed at the event. There will be food available for purchase and a portion of the proceeds will benefit the event!

Are alcoholic beverages allowed or available? Alcohol is STRICTLY PROHIBITED from this event! It will not be sold and will NOT be allowed at the event.

What happens if we were a team of four but someone backs out or is sick the day of the race? You can run with three members, but you get a 10-minute penalty! If you are able to find a replacement, bring the new person with a signed waiver to the event and you are all set!

After a teammate has already cleared the wall obstacle, can another teammate go back around and help the other teammates? You are not officially allowed to go back and help BUT if the supervisor of the obstacle observes a team trying and struggling to get the fourth person over, they will sometimes allow you to go back and assist. It is a 1-minute per infraction cited by the race official. And it is up to the obstacle supervisor.

What if I have a question that is not answered here? Please email us at [info@eggplantevents.com](mailto:info@eggplantevents.com), and we will add it to this list.